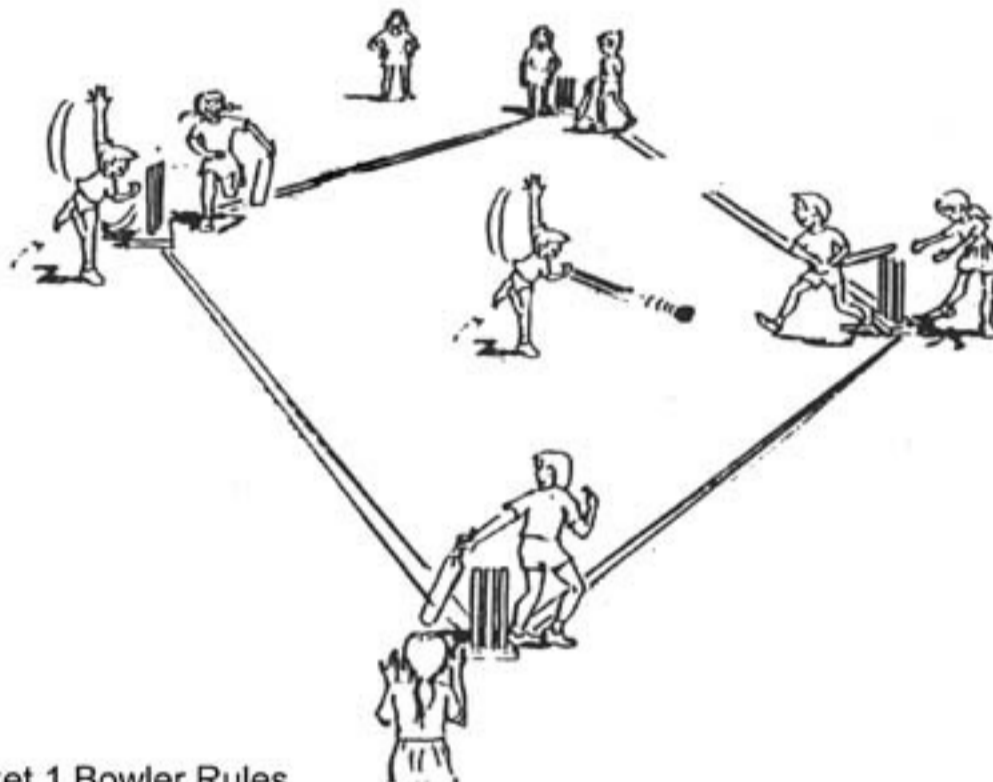


Modified Games - Intermediate 1

Equipment: 1 ball, 4 bats,
4 sets of stumps per group.

DIAMOND CRICKET 1 BOWLER



Diamond Cricket 1 Bowler Rules

Split the group into teams of 4 (1,2,3,4 etc). Team 1 bats first (then 2,3,4 etc). The teams that are not batting are fielders/wicketkeepers. The Teacher/Leader is the bowler and stands in the center of the diamond. The bowler bowls the ball to any of the 4 batters, and the batter attempts to hit the ball (alternatively, if the delivery is too wide or they miss it get another chance by hitting the ball on the batting tee). All the batters run in an anti clockwise direction (to their right). The batters can be dismissed by 3 methods; bowled, caught and run out. They continue batting but no runs are recorded for that delivery. The batters face 2 to 4 balls each (8 to 16 balls per group) and then swap over. The team with the most runs wins. NB. Scoring is not essential in this game.

For a more radical game option, 2 teams compete with one batting and the other fielding. This is a continuous game where each batter leaves the field after being dismissed and is replaced by a team member. Once each player has had a turn batting, the teams swap roles.